



ARAGON EQUINE BODYWORK

NO BODYWORK CAN BE GIVEN IF HORSE:

- has had vaccinations/worming at any time within 72 hour period prior to bodywork
- has had fever at any time within 72 hour period prior to bodywork
- is pregnant
- has any contagious disease
- has current injury or illness causing acute pain
- has current deep swelling (haematoma)
- has large open sore
- ¹has skin condition (e.g. Scratches, Rain Rot) or skin infection
- has current bowed tendon
- ²has had recent colic episode at any time within the last 6 months
- has acute joint pain (e.g. from severe arthritis)
- currently has a missing shoe
- has been medicated with bute NSAIDS within the 36 hour period prior to bodywork
- ³has had a joint injection/other joint treatment within 4 day period prior to bodywork
- has current hoof abscess
- ⁴currently has Laminitis (Founder)
- has advanced Cushings Disease
- has cancer of any type (except early stage melanoma)
- ⁵has degenerative ligament disorder or degenerative joint disease
- ⁶has active onset tying up (Exertional Rhabdomyolysis)

¹ NB: depends on extent of infection – discuss with Aragon Equine

² NB: OK if mild case of colic requiring single vet call and/or 1 dose of banamine – must wait at least 2 weeks before bodywork: if episode required multiple vet calls and/or banamine and/or fluids and/or admission to vet hospital – must wait at least 4 weeks before bodywork: if horse required colic surgery – must wait at least 6 months before bodywork

³ OK if Vet gives clearance

⁴ OK if Vet gives clearance

⁵ May be possible to do light bodywork only if horse not in acute pain. Discuss with Aragon Equine

⁶ OK if Vet gives clearance

CONDITIONS THAT AFFECT BODYWORK EFFECTIVENESS:

Besides the usual recurring issues (e.g. problems with saddle fit or shoeing) please be aware the following may affect effectiveness of bodywork:

- **Metabolic syndrome (e.g. insulin resistance)**
- **Neurological disorder**
- **Navicular syndrome**
- **Ringbone**
- **Hocks/other joints that are currently fusing (e.g. bone spavin)**